Sierra
ON-LINE

SOFTWARE CATALOG

TABLE OF CONTENTS

SIERRAVISION 3-10
Cannonball Blitz 3
Crossfire 3
Frogger 4
Golf Challenge 4
Jawbreaker 5
Laf Pak 5
Lunar Leeper 6
Marauder 6
Mouskattack 7
Pegasus II 7
Pest Patrol 8
Sabotage 8
Threshold 9
Wallwar 9
System requirements 10

SIERRAVENTURE 11-20
Mission Asteroid 11
Mystery House 11
Wizard and Princess 12
Cranston Manor 12
Ulysses 13
The Dark Crystal 13
Time Zone 14
Ultima I 15
Ultima II 15
System requirements 16

SIERRA BUSINESS PRODUCTS 17-24
ScreenWriter II 18
The Dictionary 19
ScreenWriter Professional 19
The General Manager 20
The Artist 21
EPF IV 22
Lisa 2.5 23
Lisa Educational 23
System requirements 24

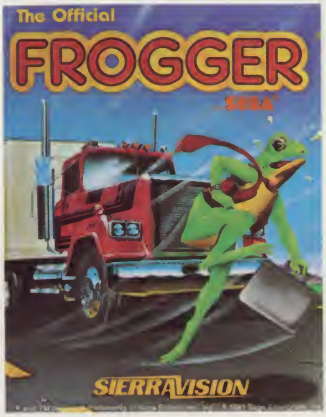
NEW! NEW! NEW! 25

PRODUCT ACQUISITIONS 26

CUSTOMER SUPPORT 27

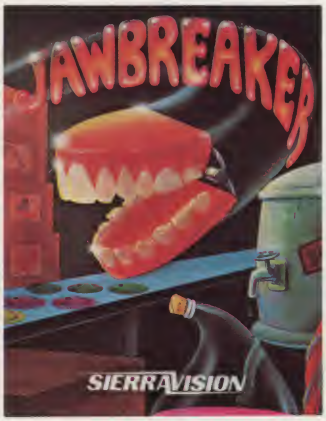
CANNONBALL BLITZ - Clamber to the top of the hill to capture the Redcoats' flag. Use your catapults, ladders and elevators wisely or get caught between a cannonball and a hard spot.

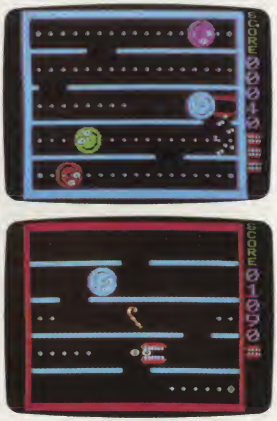
CROSSFIRE - Reincarnating aliens attack from all sides. An ever-dwindling supply of ammunition keeps you on your toes. The city's depending on you!



FROGGER - The popular coin-op comes home! Hippity-hop across crowded highways and alligator-infested streams to your riverbank home. If the gators don't get you in this, the clock will! ©1982 Sega Enterprises.

GOLF CHALLENGE - Put your golf skills to the test without leaving your home. This course has it all - nine or 18 holes, water hazards, the rough and trees. The only things missing are the gophers. Up to four can play.

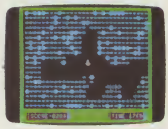




JAWBREAKER - No more tiresome mazes! They're for mice and other pests! Everything moves in a flurry of brilliant colors - even the walls! Action so fast you can taste it!

APPLE ZAP

SPACE RACE

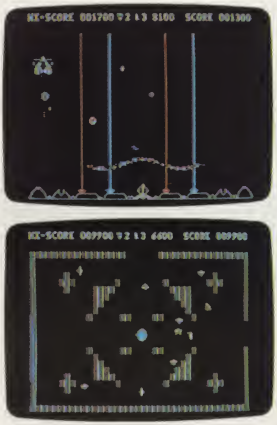


MINE SWEEP

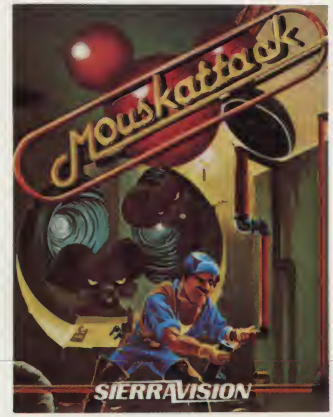
CREEPY CORRIDORS

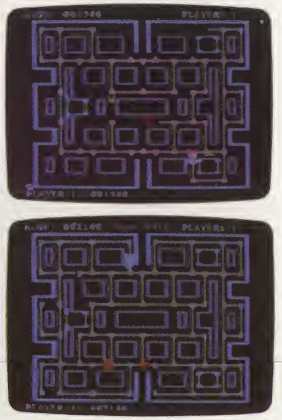
LAF PAK - A four-pack of exciting, fun-filled value for the family - Creepy Corridors, Apple Zap, Mine Sweep and Space Race. A bit of everything for everybody.

LUNAR LEEPER - Keep up with the fast pace of this colorful game or your comrades are goners! The leepers don't really mean any harm; they're just hungry! And guess who's coming to dinner!



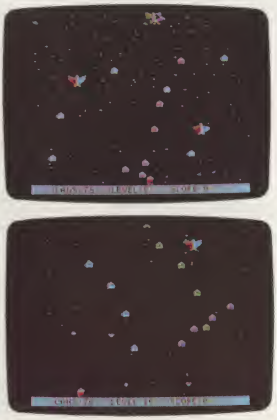
MARAUDER - This planet's defense system has a one-track mind: destroying you! Land your ship and find the planet's power source in a game of hide-and-seek with a deadly twist.





MOUSKATTACK - Mazes are for mice, and that's just where you end up, fighting the fastest, meanest rodents around. And all you have are a couple of cowardly cats. One or two players (one player only on IBM version).

PEGASUS II - Zip across the planet's surface at warp speed destroying the alien defenses - from missiles to flying dragons! Vibrant colors with fast-paced arcade action.



PEST PATROL - This game will drive you buggy! Insects - hundreds of them - quickly descend upon your can of pesticide. Squirt fast through the 40 levels or squirt your last!

SABOTAGE - A squadron of helicopters, paratroopers and swift jets have but one mission - destroy your gun emplacement! Not just another "aim and fire" game - every shot costs you points!

SIERRAVISION

THRESHOLD - Each of the 24 waves of intruding aliens is uniquely different than the one before. Your weapons system is effective but fragile, so use it wisely! We bet you'll never see the last of the aliens.

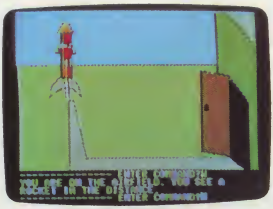
WALLWAR - Two futuristic robots engage in their favorite game. Or is it a game? Fast-paced, colorful action for one or two players.

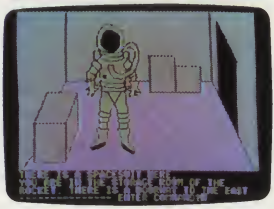
SIERRAVISION SYSTEM REQUIREMENTS	APPLE II/II +	ATARI CASSETTE	ATARI DISK	ATARI ROM	ATARI 5200	COMMODORE 64	IBM	NEC	TIMEX SINCLAIR	TEXAS INSTRUMENTS	VIC 20 CASSETTE	VIC 20 CARTRIDGE
CANNONBALL BLITZ (K)	48											
(CONTROLS)	K J											
CROSSFIRE (K)	48	16	40	8			48	64		* *	3.5	
(CONTROLS)	K J	K J	K J	K J			K	K			K	
FROGGER (K)	48	16	32			64	48					
(CONTROLS)	K J	J	J			J	K					
GOLF CHALLENGE (K)		16										
(CONTROLS)		J										
JAWBREAKER (K)	48	16	40			64				* *		
(CONTROLS)	K J	J	J			J						
LAF PAK (K)	48											
(CONTROLS)	K J P											
LUNAR LEEPER (K)	48		40									
(CONTROLS)	K J		J									
MARAUDER (K)	48		40									
(CONTROLS)	K J		J									
MOUSKATTACK (K)	48		40				48					
(CONTROLS)	K J		J				K					
PEGASUS II (K)	48											
(CONTROLS)	J P											
PEST PATROL (K)	48											
(CONTROLS)	K P											
SABOTAGE (K)	48											
(CONTROLS)	K P											
THRESHOLD (K)	48		40									
(CONTROLS)	K P J		J									
WALLWAR (K)			40									
(CONTROLS)			J									

* SOON
** SOONER

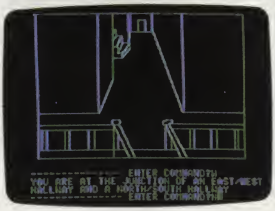
K - KEYBOARD
J - JOYSTICK

P - PADDLES

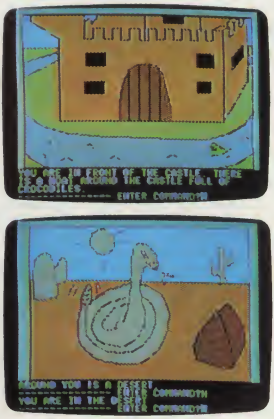




MISSION ASTEROID (Hi-Res Adventure #00) - An asteroid will strike the Earth at 7:00 o'clock and you've been assigned the mission of destroying it. But first you must overcome red-tape (what's a military mission without red-tape) and find your spaceship. A must for beginning adventurers!



MYSTERY HOUSE (Hi-Res Adventure #01) - Someone is killing all of your friends in a large Victorian mansion. Who is the killer and what are the motives? Find out before the killer finds you in the first Hi-Res Adventure game ever developed.



WIZARD AND PRINCESS (Hi-Res Adventure #02) - An evil wizard has kidnapped the king's daughter and locked her away in his castle somewhere in the mountains. Rescue her and you'll win half of the kingdom. Fail, and you're a goner.

CRANSTON MANOR (Hi-Res Adventure #03) - Somewhere deep within the decaying walls of this estate are hidden the 16 treasures stolen by the late Mr. Cranston. He was a crafty old codger, so you'll need every ounce of cunning to find them. This treasure hunt could be your last.

ULYSSES AND THE GOLDEN FLEECE (Hi-Res Adventure #04) - You are Ulysses, hero of old. Your challenge: to find the Golden Fleece in a journey to the depths of mythology. You will have to battle many creatures and overcome a series of obstacles to complete your journey.

THE DARK CRYSTAL (Hi-Res Adventure #06) - Become Jen, last of the Gelfing race, and return the shard to the Dark Crystal before the next great conjunction. Fail, and the reins of power will remain in the clutches of the evil Skesis. Based on the movie by Muppets creator Jim Henson.

THE DARK CRYSTAL and character names are trademarks of Henson Associates, Inc.

TIME ZONE (Hi-Res Adventure #05) - The year is 4081 and the people of Earth are in peril. Ramadu, the mighty and sinister ruler of the planet Neburon, a thousand light years away, is about to declare war on a weaker and smaller Earth - a war that would mean total destruction, or worse, total servitude of all Earthlings.

For thousands of years, Neburon's inhabitants watched the struggling and developing Earthlings. Over the years, they traveled to Earth to learn and to teach.

But Earth is catching up; the once-advanced Neburon have grown lazy. The Neburites need stimulus. Why, if something isn't done, Earth might surpass Neburon in superiority.

So Ramadu has come to power. But instead of spurring his people to new growth and productivity, he has chosen to attack Earth.

Now, with the help of a unique contraption, you must travel through time to find all you'll need to prevent the invasion. The largest computer game ever designed for any computer - covers both sides of six disks.

ULTIMA I - The original fantasy role-playing game for personal computers created by master game designer Lord British. Venture through dungeons and deep space for the ultimate showdown with the evil Mondain.

ULTIMA II - You thought the world was safe when Mondain was destroyed, but he had a mate. Create your own personality and venture through dungeons and castles, land and sea, space and time to overcome Minax's evil reign. An epic adventure on two disks.

SIERRAVENTURE SYSTEM REQUIREMENTS	APPLE II/II +	ATARI CASSETTE	ATARI DISK	ATARI ROM	ATARI 5200	COMMODORE 64	IBM	NEC	TIMEX SINCLAIR	TEXAS INSTRUMENTS	VIC 20 CASSETTE	VIC 20 CARTRIDGE
MISSION ASTEROID	48 K		40 K									
MYSTERY HOUSE	48 K											
WIZARD AND THE PRINCESS	48 K		40 K									
CRANSTON MANOR	48 K											
ULYSSES	48 K		40 K				48 K					
TIME ZONE	48 K											
DARK CRYSTAL	48 K											
ULTIMA I			40 K									
ULTIMA II	48 K											
SOFT PORN	48 K		40 K									

BUSINESS PRODUCTS

SCREENWRITER II - There's a reason we have the Number 1 word processor for the Apple - simplicity.

We begin with simple instructions that explain - step-by-step - how to get up and running. You'll find the instructions in the manual, an on-screen tutorial and a quick reference card for times when your memory needs refreshing.

Simplicity of use, however, doesn't mean we've skimped on features. Naturally, we offer those found in all good word processors - global search and replace, proportional spacing, insert and delete, and text move.

But that's just a beginning. We offer as standard what others charge extra for - without expensive hardware.

- True upper and lower case text on your screen.
- 70-column display on screen.
- Text spooling.
- Uses the disk drive as an extension of the Apple's memory, allowing documents up to 65,000 characters or more than 50 pages (the recommended disk limit).
- Generates up to four tables or indices while you type in your document with a few simple commands.
- Supports extra hardware, making full use of your RAM card and extra disk drives to make word processing easier and quicker.
- Includes hyphenation to make your final copy look better by eliminating unsightly "holes" in your text.
- Generates form letters from mailing lists you create quickly and easily.
- Includes complete editing and runoff functions such as centering, boldfacing and underlining, as well as complete formatting capabilities and direct interface with your printer.

THE DIC-TIO-NARY - Accuracy is no mistake, and that's what makes The Dictionary the perfect companion for the perfect word processor.

The Dictionary's built-in, 28,000-word base allow you to toss that dog-eared tome into a drawer and check for typos and misspelled words right on your screen.

If 28,000 words aren't enough, you can customize the system with nearly unlimited 3,000-word additions.

Here's how it works. The Dictionary notes possible errors and displays them on the screen.

You're then given four options:

- Agree that the word is misspelled and type in the correct spelling.
- Ignore the word.
- Mark in your text and/or print out for later identification, correction or replacement.
- Decide to have it permanently added to your customized wordbook.

We also offer as standard features what others only think about.

The Dictionary is compatible with Screenwriter II and a variety of other word processing systems for the Apple.

SCREENWRITER PRO - The professional combination.

We've taken the best word processor on the market, Screenwriter II, and packaged it with the best spelling verification system, The Dictionary.

THE GENERAL MANAGER - This is the reason you purchased a computer in the first place - to help you sort through the mountains of scrap paper that accumulate around the house or office.

We start out with simple instructions written with the non-programmer in mind. You'll have The General Manager up and running after reading the first two chapters.

Then YOU, not some programmer, design the way you want the system to work. It's entirely adaptable because you design the screens onto which the information is stored. After all, you know more about your business and home than we do.

For instance, if you like the way your checkbook presents information, create a screen that looks like and uses the same information.

It's that simple.

THE ARTIST - Crossfire, Threshold, Time Zone and Mouskattack - These and other popular Sierra On-Line games were created with The Artist, a graphics package for professional and amateur computer Picassos alike.

The documentation follows Sierra On-Line's standard for simplicity, but the features put enough colors and tools into your hands to create arcade-quality games and other graphics.

The Artist covers the entire process of graphics development and animation with features others can only dream about:

- Twenty-one vibrant colors to paint your screen in seconds. If you've seen the graphics in Time Zone, you've seen the work of The Artist.
- Smooth and flicker-free animation. This is The Artist's forte. There are six different kinds of animation built into the program. You select the one that best fits your needs.
- A library of shapes or tables so you won't be bothered with the routine but can concentrate on the unique aspects of your graphics.
- A built-in collision detection device that lets you know when missiles or other objects collide with your character.
- Editing tools to customize fonts.
- A zoom lens for dot-by-dot editing.

The Artist is the programming tool you need to create arcade games, build bar graphs or charts, or just doodle.

EPF IV - Some computers have a variety of features built in to assist programmers. The Apple doesn't.

Enter EPF IV, which stands for Extended Programming Facility. Technical jargon aside, it's the ultimate tool for Applesoft programmers.

The package consists of three parts, all of which make your programming simpler.

The Applesoft Editor puts word processing power into the hands of the programmer with features like:

- Single keys to move your program forward and backward. An overlay for your keyboard reminds you of which keys do what.
- Insert by line or character.
- Copy or move program blocks.
- Macros to recall commonly used words, phrases or lines with just two keystrokes.

The Program Library Subsystem allows you to dispense with the routine and concentrate on the truly unique parts of your program. Further, it's a space-saving and time-saving device that allows you to create commonly used subroutines once and include them in your BASIC programs.

The Data Management System simplifies your dealings with disk files with functions such as disk copy, file copy, file delete, undelete, lock/unlock and verify - all with just one keystroke.

Owning EPF IV is like having a secretary for your program. It handles the clerical matters so you can deal with the creative end of your program.

LISA 2.5 - A proven method for 6502 Assembly language development that has been in use for more than three years. Designed for both novice and professional programmers, LISA 2.5 is endorsed by masters in the field such as Steve Wozniak, Jay Sullivan, Ken Williams and Randy Hyde.

LISA 2.5 is complete and easy to use. The commands for programming procedures are easy to learn, and the assembly is quick - 20,000 lines a minute. The assembler uses more than 30 pseudos opcodes which turn your Apple II into a 16-bit machine, requiring less code to perform a desired task. Extended mnemonics (a greater memory aid) and more commands allow flexible use of DOS.

LISA EDUCATIONAL - A combination of the best Assembler and the tools to learn how to use 6502 Assembly language.

Includes LISA 2.5, Randy Hyde's "Using 6502 Language" primer and SPEED/ASM.

SIERRA BUSINESS SYSTEM REQUIREMENTS	APPLE II/II +	APPLE IIE	APPLE III	IBM
THE GENERAL MANAGER	48K			
SCREENWRITER II	48K			
THE DICTIONARY	48K			
SCREENWRITER PRO	48K			
ARTIST	48K			
EPF IV	48K			
LISA 2.5	48K			
LISA EDUCATIONAL	48K			

NEW!

NEW!

NEW!

There's always something new coming from Sierra On-Line. We have a dozen software products in development that aren't even mentioned in this catalog.

We have our first educational production development now, starring the lovable Lunar Leeper and his new friend, Dusty Dog; three action-packed arcade games; and later in the year, another addition to our quality business line.

Keep your eye on us; we're Sierra On-Line, and we're shaping the future of software products.

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DO YOU HAVE A PROGRAM?

If you're a programmer - experienced or novice - and believe you have a unique entertainment, educational, business or utility program, we might be interested in your product.

Write or phone for our product acquisitions package which explains how to submit your program for review.

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Sierra On-Line, Inc.
Sierra On-Line Building
Coarsegold, California 93614
(209) 683-6858

Who knows? Maybe your program will be listed with our line of other quality products.

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Sierra On-Line has a fully qualified Customer Support staff to answer any questions you might have regarding our products.

They can be reached during regular West Coast business hours at (209) 683-6858.

Or write down your question and send it to:

Customer Support
Sierra On-Line, Inc.
Sierra On-Line Building
Coarsegold, California 93614

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CROSSFIRE		$29.95	
FROGGER		$34.95	
JAWBREAKER ®		$29.95	
LAFPAK		$34.95	
LUNAR LEEPER		$29.95	
MARAUDER		$34.95	
MOUSKATTACK		$34.95	
PEGASUS II		$29.95	
PEST PATROL		$29.95	
ATARI PRODUCTS			
CROSSFIRE (DISK)		$29.95	
CROSSFIRE (CASSETTE)		$29.95	
CROSSFIRE (ROM)		$44.95	
FROGGER (DISK)		$34.95	
FROGGER (CASSETTE)		$34.95	
GOLF CHALLENGE (CASS)		$24.95	
JAWBREAKER® (DISK)		$29.95	
IBM PRODUCTS			
CROSSFIRE		$29.95	
FROGGER		$34.95	
MOUSKATTACK		$34.95	
ULYSSES		$39.95	
JAWBREAKER ®		$29.95	

PRODUCT	QTY.	COST	TOTAL PRICE
APPLE PRODUCTS			
SABOTAGE		$24.95	
SOFTPORN		$29.95	
THRESHOLD		$39.95	
MISSION ASTEROID		$19.95	
MYSTERY HOUSE		$24.95	
WIZARD & PRINCESS		$34.95	
CRANSTON MANOR		$32.95	
ULYSSES		$34.95	
TIME ZONE		$99.95	
DARK CRYSTAL		$39.95	
ATARI PRODUCTS			
JAWBREAKER® (CASSETTE)		$29.95	
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SOFTPORN		$29.95	
THRESHOLD		$39.95	
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ULTIMA II		$59.95	
VIC 20			
CROSSFIRE		$29.95	
NEC PRODUCTS			
CROSSFIRE		$29.95	

PRODUCT	QTY.	COST	TOTAL PRICE
APPLE PRODUCTS			
ULTIMA II		$59.95	
THE DICTIONARY		$99.95	
SCREENWRITER II		$129.95	
SCREENWRITER PRO		$199.95	
GENERAL MANAGER		$229.95	
GM HARD DISK VERSION		$374.95	
EPF IV		$79.95	
THE ARTIST		$79.95	
ATARI PRODUCTS			
MISSION ASTEROID		$24.95	
WIZARD & PRINCESS		$32.95	
ULYSSES		$39.95	
WALLWAR		$29.95	
COMM 64			
FROGGER		$34.95	
JAWBREAKER®		$29.95	

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TOTAL $_____

FROGGER IS A TRADEMARK OF SEGA ENTERPRISES.

DARK CRYSTAL IS A TRADEMARK OF HENSON & ASSOCIATES, INC.

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